

Faculty Code : 003
Subject Code : 003309

Time : 2½ Hours]**[Total Marks : 70**

- Instructions :**
1. Given question paper contains 3 question of total 70 marks.
 2. Question 1 contains 20 MCQ, each question carry 1 mark.
 3. Question 2 contains 3 sub question 2(a), 2(b) and 2(c) of total 25 marks.
 4. Question 3 contains 3 sub question 3(a),3(b) and 3(c) of total 25 marks.

1. Choose correct answer from given option for each question :

20

- (1) Which of the following is a feature of OOP ?
(a) Polymorphism (b) Data hiding
(c) Data abstraction (d) All of the above
- (2) Which stream object are available as default in C++ program ?
(a) Cin and din (b) Cout and Cin
(c) Dout and din (d) None of these
- (3) Which of the following is not applicable for overloaded function ?
(a) Member function in class (b) Constructor function
(c) Destructor function (d) None of the above
- (4) What would be the output of following code ?
Int main()
{
int x,y=10,z=10;
x=(y==z);
cout<<x; return 0;
}
(a) 0 (b) 1
(c) True (d) Error
- (5) A pointer variable can be assigned _____ value of another variable.
(a) Int (b) Address
(c) Float (d) Double

- (6) Implicit conversion are displayed using _____ model.
- (a) Water fall model (b) Client server model
(c) New model (d) None of these
- (7) Symbolic constant can be defined using _____
- (a) Const (b) Enum
(c) Constant (d) (a) and (b) both
- (8) What is the return type of constructor function ?
- (a) Void (b) Int
(c) Float (d) None of the above
- (9) ::m will refer to
- (a) Global variable m (b) Local variable m
(c) Class variable m (d) Static variable m
- (10) Wrapping of data and function into single unit is known as _____
- (a) Polymorphism (b) Encapsulation
(c) Inheritance (d) Wrapper class
- (11) Which of the following operator is used for dynamic memory allocation ?
- (a) New (b) Delete
(c) Allocate (d) Free
- (12) The member of structure are _____ by default and the member of class are _____ by default.
- (a) public, public (b) public, private
(c) private, private (d) private, public
- (13) Which of the following inheritance is not supported by C++ ?
- (a) Multilevel (b) Multiple
(c) Hybrid (d) Hierarchical
- (14) Which of the following operator is used by call by reference method ?
- (a) * (b) Dot operator
(c) & (d) #
- (15) Which of the following file mode does not allow writing data in the file ?
- (a) los:app (b) los:in
(c) los:out (d) los:ate
- (16) _____ block always get executed In case of exception occur in program.
- (a) Try block (b) Catch block
(c) Final block (d) All of the above
- (17) _____ operator cannot be overloaded.
- (a) sizeof (b) *
(c) [] (d) +

- (18) The protected member can be accessed _____
- (a) Within same class
 - (b) In same class and in derived class
 - (c) In the same class and in the main function
 - (d) In all classes of current program
- (19) If $m=5$; $n=++m$; then what would be the output of $n=$ _____ and $m=$ _____ ?
- (a) $M=5, n=5$;
 - (b) $M=5, n=6$;
 - (c) $M=6, n=6$;
 - (d) $M=6, n=5$;
- (20) If base class and derived class contains constructor then which of the following statement is false ?
- (a) First base class constructor invoked then derived class constructor is invoked.
 - (b) First derived class constructor invoked then base class constructor is Invoked.
 - (c) Base class must have constructor.
 - (d) First derived class destructor is invoked then base class destructor is invoked.

2. (A) Attempt any **three** :

6

- (1) Explain concept of class and object with suitable example.
- (2) Difference between structure and class with example.
- (3) Explain key features of OOP.
- (4) Explain cout and cin with example.
- (5) Define pointer. Give difference between constant pointer and pointer to constant.
- (6) Define destructor. Specify use of destructor in class.

(B) Attempt any **three** :

9

- (1) Explain default argument function and Constant argument function.
- (2) Explain friend function with suitable example.
- (3) Define scope resolution operator. Specify all possible use of scope resolution operator.
- (4) Explain reference variable.
- (5) Explain array of objects with example.
- (6) Define member function.give difference between static and non-static member function.

(C) Attempt any **two** :

10

- (1) Define inheritance. Explain multi-level inheritance with suitable example.
- (2) What is constructor ? Explain types of constructor in detail.
- (3) Specify the rules of operator overloading.
- (4) Explain compile time polymorphism and run-time polymorphism with example.
- (5) Write a C++ code to produce following output :

```
1
2  3
4  5  6
7  8  9  10
11 12 13 14 15
```

3. (A) Attempt any **three** :

6

- (1) How many ways to overload unary operator ? Justify with example.
- (2) What is abstract class ? When we need abstract class, justify.
- (3) Explain virtual function.
- (4) Explain setw() and.setprecision() function.
- (5) Explain divide by zero exception with example.
- (6) Explain template function.

(B) Attempt any **three** :

9

- (1) Explain nested class.
- (2) Difference: Method overloading Vs. Method overriding.
- (3) Explain manipulators.
- (4) Explain any five file handling function.
- (5) Explain template class with example.
- (6) Explain exception handling with multiple catch block.

(C) Attempt any **two** :

10

- (1) Write a program to copy content of one file to another file using command line argument.
- (2) Write a program to overload binary operator using friend function.
- (3) Write a program that shows multi-level inheritance.
- (4) Write a program to sum up $1 + 8 + 27 + 64 + \dots$
- (5) Write a program to overload ++(pre increment) operator.

