

NAM-003-003620 Seat No. _____

B. C. A. (Sem. VI) (CBCS) Examination March / April - 2017

CS-31: Mobile Computing Using Android & Iphone

Faculty Code: 003

Subject Code: 003620

Time: 2	$2\frac{1}{2}$ Hours]	[Total Marks: 70
1 Atte	empt the following:	20
(1)	Company owns the Android.	
(2)	NFC stands for	
(3)	What is emulator?	
(4)	What is the default location of APK file	?
(5)	.apk file stands for	
(6)	DDMS stands for	
(7)	Which tag creates TextView widget in U	JI ?
(8)	Which layout organizes its children is	nto a single
	horizontal or vertical row?	
(9)	Which view displays web pages ?	
(10)	Which storage is not always available?	
(11)	By using which function we can query	the external
	storage state ?	
(12)	GPS stands for	
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((13)	Which is the key class in the Google maps android API?				
((14)	Most network connected Android apps use which protocol to send and receive data?				
((15)	What is ANR in android?				
((16)	What is the application class in android?				
((17)	JSON stands for				
((18)	What is Model in MVC?				
((19)	Which is the IDE for iPhone application development?				
((20)	Ais an application component that can perform				
		long running operations in the background and does not				
		provide a user interface.				
2 ((a)	Attempt any three:	6			
		(1) What is shared preferences?				
		(2) List out basic UI.				
		(3) What is DDMS?				
		(4) What is map view?				
		(5) What is Canvas?				
		(6) What is MVC in iPhone?				
	b)	Attempt any three:)			
		(1) Explain Android Platform.				
		(2) What is .dex file?				
		(3) What is drawable?				
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		(3)	How to create a notification builder?	
		(2)	Explain Configure version manifest data.	
		(1)	What is KeyBoard layout in TextField in iPhon	e?
	(b)	Atte	empt any three:	9
		(6)	Explain Xcode.	
		(5)	Explain empty application in iPhone.	
	,	(4)	What is AsyncTask?	
		(3)	List out types of Notification.	
		(2)	What is Toast class?	
		(1)	What is Controls in iPhone?	
3	(a)	Atte	empt any three:	6
		(5)	Explain Application object.	
		(4)	Explain Android Architecture.	
		(3)	Explain Activity life cycle with example.	
		(2)	Explain Linear Layout.	
		(1)	Write steps to build any application.	
(c) Atte			empt any two:	10
		(6)	Explain androidManifest.xml.	
		(5)	What is Schema?	

(4) What is ID and UI?

- (4) What is bound service?
- (5) What is regular activity?
- (6) How to check the network connection?
- (c) Attempt any two:

10

- (1) Write steps to get SIM status and its details.
- (2) How GPS works? Explain.
- (3) Explain Cocoa Touch in detail.
- (4) Explain creating a bound service.
- (5) Write steps to publish App in android.